## **Visual General Effect**



Understand that **what** is being performed is evaluated at the same time as **how** it is performed. Therefore, since Visual General Effect achievement is what a judge is to determine, it must be understood that the evaluation of construction and content of a program, in combination with evaluation of the demonstrated performance level is what determines the degree of achievement. It is impossible to properly evaluate one of these elements without considering the other.

## **VISUAL REPERTOIRE EFFECTIVENESS**

SUB-CAPTION DESCRIPTION	TO WHAT DEGREE DID THE REPERTOIRE:		Score
Creative/Original Programming	Present new concepts and originality		
Range & Variety of Effect	Display a range and variety of effect utilizing the aesthetic, emotional and intellectual response		
Reflection of Musical Mood/Intent	Present visual musicality	100	
Staging & Coordination	Show elements working together to heighten and focus effects		
Variety	Display a variety of orchestration and styles		
Impact Points and Resolutions	Present the completion of visual items over time		

	BOX 1		BOX 2		вох	3			BOX 4		BOX 5
	MINIMUM		LOW-LEVEL		MID -	LE	VEL	HIGH-LEVEL		MAXIMUM	
Γ	0-9		10-29		30-49		50-69		70-89		90-100
Γ	Never		Seldom		Occasionally		Often		Frequently		Consistently
ō	1	0	20 3	30	40 5	0	60 7	0	80 9	0	100
0	2	0	40	60	80 10	00	120 1	40	160 18	30	200

## **VISUAL PERFORMANCE EFFECTIVENESS**

SUB-CAPTION DESCRIPTION	TO WHAT DEGREE DID THE PERFORMANCE:	Value	Score
Communication	Entertain and affect the audience through the visual performance		
Excellence	Communicate excellence as an effect		
Professionalism	Show awareness of stylistic responsibilities	100	
Artistry/Mastery	Communicate nuance, detail and artistic qualities		
Emotion/Spirit	Display appropriate emotion, energy and spirit		
	TOTAL SCORE	200	

Comments on audio recording

Adjudicator's Signature